
Mixes

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Chaum Mixes / Mix Networks

- Originally designed for anonymous email
 - David Chaum, 1981
 - Concept has since been generalized for TCP traffic
- Hugely influential ideas
 - Onion routing
 - Traffic mixing
 - Dummy traffic (a.k.a. cover traffic)

Basic Notations

- Public key K
 - Private key K^{-1}
- Encryption of X : $K(X)$
 - Private key does the reverse $K^{-1}(K(X))=X$
- Signature
 - Large constant C , the owner of K^{-1} does $K^{-1}(C, X) = Y$
 - Everybody else can verify: $K(K^{-1}(C, X))=C, X$, i.e., Y has been signed by the holder of K^{-1}
- Use a random number R before encrypting
 - $K(R, X)$
 - Prevent guessing of $X=Y$ by checking $K(X) = K(Y)$

How It Works (1)

- Participant X wants to send a message M to Y
 - a. X prepares a message for delivery to Y by appending a random value R0 to the message → (R0, M)
 - b. X seals it with the Y's public key K_y , appends Y's address A_y → $K_y(R0, M), A_y$
 - c. X seals the result with the mix's public key K_1 , appending another R1 → $K_1(R1, K_y(R0, M), A_y)$
- Mix opens it with his private key K_1^{-1}
 - a. Gets $K_y(R0, M), A_y$
 - b. Mix now knows Y's address A_y , and he sends $K_y(R0, M)$ to Y



How It Works (2)

- $K1(R1, Ky(R0, M), Ay)$
 - R1 is needed to prevent replay attack from X to mix
 - Mix opens $K1(R1, Ky(R0, M), Ay)$ with its private key
 - Will only accept different R1's each time
 - R0 is needed to prevent an attacker from guessing messages
 - Assume attacker can observe all incoming and outgoing messages
 - If R0 is not used (i.e. only $Ky(M)$ is sent to Y), the attacker can test whether $Ky(M')=Ky(M)$ is true

How It Works: Cascade

- A cascade of mixes $M_n, M_{n-1}, M_{n-2}, \dots$
 - X sends
 - $K_n(R_n, K_{n-1}(R_{n-1}, \dots, K_2(R_2, K_1(R_1, K_y(R_0, M), A_y)) \dots))$
 - The first mix M_n encrypts and gets
 - $K_{n-1}(R_{n-1}, \dots, K_2(R_2, K_1(R_1, K_y(R_0, M), A_y)) \dots)$



The Other Way Round?

- Return traffic: how can the destination respond to the sender?
 - Mix only sends $K_y(R_0, M)$ to Y
 - For Y to respond to X while still keeping the identity of X secret from Y
- Solution: During path establishment, the sender places keys at each mix along the path



Return Traffic (1)

- X forms an **untraceable return address** $K1(S1, Ax), Kx$
 - **S1** is a key that will also act as a random string for purposes of sealing
 - Ax is X's own real address
 - **Kx** is a public one-time key chosen for the current occasion only
 - X sends this return address to Y as part of the message sent
- Originally, $X \rightarrow Y: K1(R1, Ky(R0, M), Ay)$
 - Mix sends $Ky(R0, M)$ to Y
- With the untraceable return address, $X \rightarrow Y: K1(R1, Ky(R0, M, K1(S1, Ax), Kx), Ay)$
 - Mix opens with its private key, gets $Ky(R0, M, K1(S1, Ax), Kx), Ay$
 - Mix sends $Ky(R0, M, K1(S1, Ax), Kx)$ to Y

Return Traffic (2)

- Continue with previous...
 - Mix sends $K_y(R_0, M, K_1(S_1, A_x), K_x)$ to Y
- Y opens and gets $M, K_1(S_1, A_x), K_x$
 - Remember that K_x is a public one-time key chosen for the current occasion only

Return Traffic (3)

- Continue with previous...
 - Mix sends $K_y(R0, M, K1(S1, Ax), Kx)$ to Y
- Y opens and gets M, $K1(S1, Ax)$, Kx
 - Remember that Kx is a public one-time key chosen for the current occasion only
- Y sends $K1(S1, Ax), Kx(S0, M')$ to mix
 - M' is the response message, $S0$ is a random string
 - Mix transforms it to $Ax, S1(Kx(S0, M'))$
 - Mix uses $S1$ that it finds after decrypting $K1(S1, Ax)$ as a key to re-encrypt the message part $Kx(S0, M')$
 - Mix sends $S1(Kx(S0, M'))$ to X
 - Only X can decrypt the resulting output $S1(Kx(S0, M'))$: **X created both S1 and Kx**
 - Kx assures that the mix cannot see the content of the reply-message

Election

- If registered voters are accepted for a roster
- For a single mix, each voter submits a ballot of the form $K1(R1, K, K^{-1}(C, V))$
 - K is the voter's pseudonym and V is the actual vote
 - $K1$ is mix's public key
- Items in the final output batch are of the form $K, K^{-1}(C, V)$
- Each ballot is counted
 - Checking that the pseudonym K which forms its prefix, is also contained in the roster
 - The pseudonym properly decrypts the signed vote V

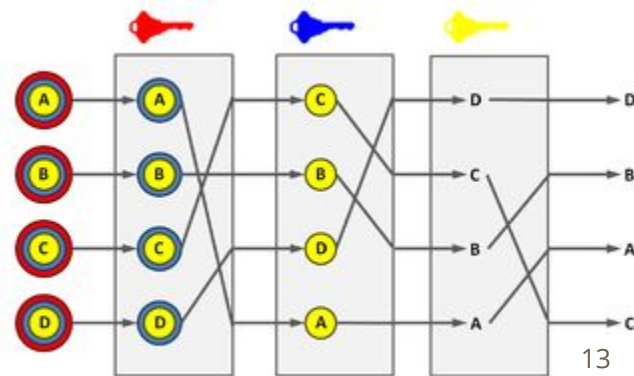
Traffic Mixing

- Hinders timing attacks
 - Messages may be artificially delayed
 - Temporal correlation is warped
- Problems
 - Requires lots of traffic
 - Adds latency to network flows



Putting it together (1)

- Routing protocols that create hard-to-trace communications
 - Using a chain of proxy servers known as mixes
 - A mix takes in messages from multiple senders, shuffle them, and send them back out in random order to the next destination (possibly another mix)
 - Breaks the link between source/destination, making it harder for eavesdroppers to trace end-to-end communications
 - A mix only knows the node that it immediately received the message from, and the immediate destination to send the shuffled messages to
 - Resistant to malicious mix nodes



Putting it together (2)

- Each message is encrypted to each proxy using public key cryptography
 - Encryption is layered like a Russian doll (except that each "doll" is of the same size) with the message as the innermost layer
 - Each mix strips off its own layer of encryption to reveal where to send the message next

